## 8-CHANNEL UNIVERSAL DIMMING ACTUATOR RLC+LED RE KNT 008



USER MANUAL

## General Description

- Dimming Actuator with 8 output channels, designed for the control of resistive, inductive, capacitive and LED loads.
- Phase-cut dimming technology, both leading and trailing edge, configurable by ETS parameter:
- 230V dimmable LED Lamps $\rightarrow$ Leading or Trailing-edge dimming, depending on the lamp.
- I2V dimmable LED Lamps with Electronic transformer $\rightarrow$ Trailing-edge dimming.
- Incandescent and 230V Halogens $\rightarrow$ Leading or Trailing-edge dimming.
- Halogens with Electronic transformer $\rightarrow$ Trailing-edge dimming.
- Modular housing (8 modules width), for DIN-rail mounting.
- The 8 channels can be configured as:
- Independent channels: It allows to control the different output channels independently.
- Sequencer: The 8 channels are controlled together at the same time with predefined sequences.
- It incorporates a keyboard on its front that allows manual control of each of the channels.
- Protected against overloads and short circuits. It incorporates heating protection with resettable operation.
- It has an LED indicating error due to over-temperature or overload.
- Programming and commissioning via ETS5 or later versions.
- Built-in KNX Bus Coupler Unit (BCU).


## Technical Data

| Nominal voltage | 230 V ~ 50 Hz |
| :---: | :---: |
| Consumption from Mains | <1,5W |
| Supply from KNX Bus | $21 \sim 32 \mathrm{Vcc}$ |
| Consumption from KNX Bus | $<3 \mathrm{~mA}$ |
| Connection | Connecting terminal |
| Commissioning | ETS5 or later |
| KNX Media | TP1 |
| Load type | RLC + LED |
| Channels | 8 |
| Configuration mode | System Mode |
| Maximum Load (see Instructions file) | 230V LED lamps leading-edge: 4 - 120VA <br> 230V LED lamps trailing-edge: 4 - 250W <br> 12V LED lamps with electronic transfo: $10-250 \mathrm{~W}$ (of trafo) <br> Incandescence \& 230V Halogens: 4 - 250W <br> 12V Halogens with electronic transfo: 20-250W |
| Dimensions | 8 modules, $140 \times 65 \times 90 \mathrm{~mm}$ |
| Mounting | DIN-rail 46277 |
| Working Temperature | $-50 \mathrm{C} \sim+450 \mathrm{C}$ |
| Storage Temperature | $-300 \mathrm{C} \sim+70 \div \mathrm{C}$ |
| Protection degree | IP20 (EN60529) |
| Directives | Low-voltage 73/23/EEC, EN60669-1, 2-1 \& 2-3 |
| According to the Standards | KNX Standard 2.0 / EN60669-1, 2-1, 2-3 |

## CONFIGURATION

## General Parameters

There are different general parameters that must be initially set:


- Operating Mode: determines the type of operation that the Actuator will have. There are 2 options available:
- 8-channel Dimmer: each of the channels is controlled independently, both by the Bus and manually.
- Sequencer: the 8 channels are controlled at the same time through the Bus, doing previously established sequences. In this mode of operation, the front keys will not have any function, so the Modes of each Channel will disappear.
- Disable all Push buttons: allows to enable, or disable, manual control from the front push buttons. Marking this box, the parameterization of the buttons disappears, and all its functionality is disabled, both manually and through the Bus.
- Modes: set the operating mode of each of the channels. This option is only available if " 8 -channel Dimmer" is selected.

| Channel 1 Mode | KNX Bus |
| :--- | :--- |
|  | KNX Bus |
| Manual Control |  |
| Manual temporary and then KNX Bus |  |

- KNX Bus: Bus control. The keys work as programmed in the ETS. Manual control of the actuator is possible by pressing the two keys, ON and OFF, of the corresponding channel at the same time. It will not leave this mode, and will ignore the telegrams of the bus, until both keys are pressed again simultaneously.
- Manual Control: control only through the Actuator keys. All channel objects disappear and only obey to the commands of turning on/off or dimming from the buttons. In this state, the white LED of the corresponding channel will remain on. It is not possible to exit from this mode even by pressing both channel keys simultaneously.
- Manual temporary and then KNX Bus: after programming with the ETS, or when pressing both keys ON / OFF, the channel will go into manual mode and will ignore the Bus telegrams. This will be indicated by the
flashing of the white LED of the corresponding channel. Once the time set by parameter has elapsed, or by pressing both keys at the same time, it will exit the manual mode and it will return to obey to the bus telegrams.
- Alarms: enable, or not, Alarm objects due to overload or too high temperature in the dimmer.


## Alarms

Enable Dimmer Overload Feedback
Enable Dimmer Temperature Feedback

- Enable Dimmer Overload Feedback: objects that indicate the switching-off of the channels due to excess load or short circuit at its output. Each object controls 2 output channels simultaneously ( $1+2,3+4,5+6 \& 7+8$ ).
- Enable Dimmer Temperature Feedback: objects that indicate the temperature, or a critical temperature, in the dimmer.

| Enable Dimmer Temperature Feedback | $\checkmark$ |  |
| :--- | :--- | ---: |
| Cyclical sending $(\mathrm{sec})(0=$ no trans $)$ | 3600 | $\stackrel{\rightharpoonup}{l}$ |
| High Temperature Alarm $\left({ }^{\circ} \mathrm{C}\right)$ | 115 | $\stackrel{\rightharpoonup}{l}$ |
| Critical Temperature Alarm $\left({ }^{\circ} \mathrm{C}\right)$ | 125 | $\stackrel{\rightharpoonup}{l}$ |

- Cyclical sending: cyclic sending time, in seconds, of the temperature value in the dimmer. A "0" disables cyclic sending.
- High Temperature Alarm: set the temperature at which a telegram will be sent as a warning that the dimmer is reaching too high values.
- Critical Temperature Alarm: sets the critical temperature. Taking into account that when the dimmer reaches $130^{\circ} \mathrm{C}$ it will be automatically turned off, this value must be adjusted so that it warns before reaching the limit and can act accordingly.


## General Communication Objects

|  | Number * | Name | Object Function | Length | C | R | W | T | U | Data Type | Priority |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{\rightharpoonup}{+}$ | 107 | Dimmer Temperature | Temperature | 2 bytes | C | R | - | T | - | temperature ( ${ }^{\circ} \mathrm{C}$ ) | Low |
| $\stackrel{+}{+}$ | 108 | High Temperature Alarm | 1 = High Temperature | 1 bit | C | - | - | T | - | alarm | Low |
| $\stackrel{+}{+}$ | 109 | Critical Temperature Alarm | 1 = Critical Temperature | 1 bit | C | - | - | T | - | alarm | Low |
| $\stackrel{+}{+}$ | 110 | Over-Heat Alarm | 1 = Overload | 1 bit | C | - | - | T | - | alarm | Low |
| $\stackrel{+}{\text { + }}$ | 120 | Overload Ch1 or Ch2 | 1 - Overload | 1 bit | C | - | - | T | - | alarm | Low |
| $\stackrel{+}{+}$ | 140 | Overload Ch3 or Ch4 | 1 = Overload | 1 bit | C | - | - | T | - | alarm | Low |
| $\stackrel{+}{\text { + }}$ | 160 | Overload Ch5 or Ch6 | 1 = Overload | 1 bit | C | - | - | T | - | alarm | Low |
| $\stackrel{+}{+}$ | 180 | Overload Ch7 or Ch8 | 1 = Overload | 1 bit | C | - | - | T | - | alarm | Low |


| Number | Name | Function | 1/0 | Description |
| :---: | :---: | :---: | :---: | :---: |
| 107 | Dimmer Temperature | Temperature | Output | Temperature at which the inside of the dimmer is |
| 108 | High Temperature Alarm | $\mathrm{I}=$ High Temperature | Output | Indicates that the regulator has reached the temperature set by parameter as "High" |
| 109 | Critical Temperature Alarm | I = Critical <br> Temperature | Output | Indicates that the regulator has reached the temperature set by parameter as "Critical" |
| 110 | Over-Het Alarm | 1 = Overload | Output | In case of a temperature equal to or higher than $130^{\circ} \mathrm{C}$, the dimmer will be automatically turned-off and this object will be set to "I" |
| 120 | Overload Chl or Ch2 | 1 = Overload | Output | Switch-off warning due to overload or short circuit on channels I or 2 |
| 140 | Overload Ch3 or Ch4 | 1 = Overload | Output | Switch-off warning due to overload or short circuit on channels 3 or 4 |
| 160 | Overload Ch5 or Ch6 | 1 = Overload | Output | Switch-off warning due to overload or short circuit on channels 5 or 6 |
| 180 | Overload Ch7 or Ch8 | 1 = Overload | Output | Switch-off warning due to overload or short circuit on channels 7 or 8 |

## 8-channel Dimmer Functional Parameters

In "8-channel Dimmer" mode, a series of functional parameters are available for each of the outputs:


- Dimming Mode: sets the dimming type to be applied to the lamps. This parameter must be adjusted according to the features of the lamp and the type of dimming that the lamp admits:
- 230V dimmable LED Lamps ${ }^{(*)} \rightarrow$ Leading or Trailing-edge dimming, depending on the lamp.
- 12 V dimmable LED Lamps with Electronic transformer $\rightarrow$ Trailing-edge dimming.
- Incandescent and 230V Halogens $\rightarrow$ Leading or Trailing-edge dimming.
- Halogens with Electronic transformer $\rightarrow$ Trailing-edge dimming.
${ }^{(*)}$ In case of doubt, check it with the lamp manufacturer requesting information on the type of dimming that the lamp admits.
- Minimum Brightness (\%): minimum allowed dimming value. This setting is especially important with LED lamps, which can blink, or turn off, when lowering certain brightness levels. If a dimming value higher than $0 \%$ is received but less than the set Minimum value, the Actuator will apply the parameterized value as "Minimum Brightness". This parameter can be set between I\% and 75\%.
- Maximum Brightness (\%): maximum allowed dimming value. This setting allows to set a maximum brightness level. If a dimming value higher than the one set in this parameter is received, the Actuator will apply the parameterized value as "Maximum Brightness". This parameter can be set between $25 \%$ and $100 \%$.
- Soft Turn-On Time ( $\mathbf{x} \mathbf{0}, 1 \mathbf{s e c}$ ): sets the time that elapses since, starting off, receives a switch-on telegram and reaches its final value. This parameter can be set between $0,1 \mathrm{sec}$ and $6553,5 \mathrm{sec}$.
- Soft Turn-Off Time ( $\mathbf{x} \mathbf{0}, \mathbf{I} \mathbf{s e c}$ ): sets the time that elapses since, starting on, receives a switch-off telegram, or $0 \%$, and reaches its final value. This parameter can be set between $0,1 \mathrm{sec}$ and $6553,5 \mathrm{sec}$.
- Dimming Speed (from $\mathbf{0 \%}$ to $\mathbf{I 0 0 \%} \mathbf{x} \mathbf{0} \mathbf{I} \mathbf{I} \mathbf{s e c}$ ): sets the time that elapses from $\mathbf{0 \%}$ to $\mathbf{1 0 0 \%}$, and vice versa, when doing a Relative Dimming (not Absolute). This parameter can be set between $0,1 \mathrm{sec}$ and $6553,5 \mathrm{sec}$.
- OFF Brightness (\%): sets the brightness level to which the dimmed output will be set when receiving a switch-off telegram. Although the value 0\% is sent via the Bus (required by the KNX Regulations), the lamp will be at this level in Off mode. This parameter can be set between 0\% and $100 \%$.
- Switch-On mode: determines the level to which it is set after receiving a switch-on telegram.

- Switch-On at Last Brightness: the lamps are turned on at the same level they had before they were last turned off.
- Switch-On at Maximum: the lamps are switched-on to the maximum set by parameter in "Maximum Brightness".
- Switch-On at this Brightness (\%): the lamps are switched-on at the set brightness value. This value must be higher than the one set in "Minimum Brightness" and less than "Maximum Brightness". Otherwise, the switching will be carried out according to the limits established in these 2 parameters.

| Switch-On mode | Switch-On at this Brightness (\%) |
| :--- | :--- |
| Switch-On Brightness Value (\%) | 3 |

8-channel Dimmer Additional Parameters
In "8-channel Dimmer" mode, a series of additional parameters are available for each output:

| - | Configuration | Enable Absolute Dimming | $\checkmark$ |  |
| :---: | :---: | :---: | :---: | :---: |
|  | General Parameters | Enable object: Dimming Speed Enable Timer Function |  |  |
| - | Channel 1 | Enable object: Block Dimmer |  |  |
|  |  | Enable object: Forced Control |  |  |
|  | Functional Parameters | Enable Scenes Control |  |  |
|  | Additional Parameters | Enable Sequential Operation |  |  |
|  |  | Action after power supply fault | Switch-Off | * |
| + | Channel 2 |  |  |  |
| + | Channel 3 | Absolute Dimming |  |  |
|  |  | Fade Time ( $\times 0,1 \mathrm{sec}$ ) | 50 | $\stackrel{\square}{*}$ |
| + | Channel 4 |  |  |  |
| $+$ | Channel 5 |  |  |  |
| $+$ | Channel 6 |  |  |  |
| + | Channel 7 |  |  |  |
| + | Channel 8 |  |  |  |
| $+$ | Push buttons |  |  |  |

- Enable Absolute Dimming: enables a I-byte object that allows the reception of dimming values in \%.


## Absolute Dimming

```
Fade Time (x 0,1sec)
```

$\qquad$

- Fade Time ( $\times 0,1 \mathrm{sec}$ ): sets the transition time from the initial value to the final value received. This time will also be applied if it is Off and a dimming value is received in \%, but not on the contrary. It can be adjusted between 0.1 sec and 6553.5 sec .
- Enable object: Dimming Speed: allows to enable a 2-byte object that allows changing the relative, not absolute, dimming speed through the bus.
- Enable Timer Function: enables the timing function with its corresponding I-bit object to start or stop it. The switchon will be carried out at the value established by the functional parameter previously.

- Timer Time Delay (sec): determines the time that the output will be On after receiving the starting order of the timing function.
- Pre-warning time (sec): the output of the dimmer will flash, Isec On and Isec Off, as a warning the preset time before the end of the timing.
- Enable object: Block Dimmer: allows to enable a I-bit object that blocks the corresponding dimming channel and does not allow its control. When ' $I$ ' is received through this object, any action that is executing that channel will be stopped and it will remain at the dimming level it has. The dimming channel will be disabled until that object is set to ' 0 '. Manual control will be active even this object is set to ' $I$ '.
- Enable object: Forced Control: enables a 2-bit object (Priority \& Value) that allows forced control of the dimmer. With the Priority bit at ' $I$ ', the value is set by the Value bit. If the Priority is at ' 0 ', the output is set to the Value bit, but, if another order arrives, it does not stay at that value, since it would not be in forced mode in that case.
$00 \rightarrow$ the output is set to ' 0 ' but it listens to later telegrams
$0 \mathrm{I} \rightarrow$ the output is set to ' I ' but it listens to later telegrams
$10 \rightarrow$ the output is set to ' 0 ' and it does not listen to later telegrams
II $\rightarrow$ the output is set to ' I ' and it does not listen to later telegrams
- Enables Scenes Control: allows to enable saving and recovering Scenes with preset values through a I-byte object "[ChX] Scene Number Input". Up to 5 Scenes can be predefined, assigning a Scene number and the brightness value to which the output channel should be set.

| Scenes Control |  |  |
| :---: | :---: | :---: |
| Number of Scenes attended | Five Scen | * |
| Scene 1 | Scene 1 | - |
| Scene 1 Brightness (\%) | 1 | $\star$ |
| Scene 2 | Scene 2 | $\checkmark$ |
| Scene 2 Brightness (\%) | 1 | $\star$ |
| Scene 3 | Scene 3 | $\checkmark$ |
| Scene 3 Brightness (\%) | 1 | $\star$ |
| Scene 4 | Scene 4 | $\checkmark$ |
| Scene 4 Brightness (\%) | 1 | $\stackrel{\rightharpoonup}{*}$ |
| Scene 5 | Scene 5 | $\checkmark$ |
| Scene 5 Brightness (\%) | 1 | $\stackrel{\rightharpoonup}{*}$ |

- Enable Sequential Operation: enables a sequential operation of the Dimmer through a I-bit object. Once the Sequence is started by setting the object "[ChX] Sequential Operation" to ' $I$ ', it is executed cyclically until this object is not set again to ' 0 '. When the Sequence is stopped, the output of the dimmer will be set to ' 0 '.

| Sequential Operation |  |  |
| :---: | :---: | :---: |
| Switch-On Ramp Time (sec) | 1 | * |
| ON time (sec) | 1 | $\uparrow$ |
| Switch-Off Ramp Time (sec) | 1 | $\checkmark$ |
| OFF time (sec) | 1 | * |

- Switch-On Ramp Time (sec): time from the starting value ( $0 \%$ ) to the final value ( $100 \%$ ) when the " $[\mathrm{ChX}]$ Sequential Operation" object is set to ' $I$ '.
- ON time (sec): time during which the output is in the On state.
- Switch-Off Ramp Time (sec): time that elapses from the final value ( $100 \%$ ) to the starting value ( $0 \%$ ) of switching-off.
- OFF time (sec): time during which the output is in the Off state.

- Action after power supply fault: establishes the behavior of the dimmer after a power failure of the 230 V supply or the KNX Bus.
Action after power supply fault

```
Switch-Off
```


## Switch-Off

```
Switch-On at Maximum
Switch-On at this Brightness (\%)
Switch-On at Last Brightness (\%)
```

- Switch-Off: the luminaires will return off.
- Switch-On at Maximum: the luminaires will return to the Maximum set by parameter.
- Switch-On at this Brightness (\%): the luminaires will return to the set level.
- Switch-On at Last Brightness (\%): the luminaires will return to the same level they had before the cut.


## 8-channel Dimmer Communication Objects

|  | Number * | Name | Object Function | Length | C | R | W | T | U | Data Type | Priority |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{-1}{*}$ | 1 | [Ch1] Switch Input | $1=\mathrm{On}, 0=\mathrm{Off}$ | 1 bit | C | - | W | - | - | switch | Low |
| $\stackrel{\rightharpoonup}{+}$ | 2 | [Ch1] Relative Control Input | Dimming Control | 4 bit | C | - | W | - | - | dimming control | Low |
| $\stackrel{\rightharpoonup}{*}$ | 3 | [Ch1] Absolute Dimming Input | Dimming Value | 1 byte | C | - | W | - | - | percentage ( $0 . .100 \%$ ) | Low |
| $\stackrel{+}{+}$ | 4 | [Ch1] Timed Switch Start/Stop Input | 1 = Start, $0=$ Stop | 1 bit | C | - | W | - | - | start/stop | Low |
| $\stackrel{+}{+}$ | 5 | [Ch1] Forced Input | Forced Control | 2 bit | C | - | W | - | - | enable control | Low |
| $\stackrel{+}{+}$ | 6 | [Ch1] Scene Number Input | Scene Number Control | 1 byte | C | - | W | - | - | scene control | Low |
| $\stackrel{+}{+}$ | 7 | [Ch1] Switch Feedback | $1=\mathrm{On}, 0=$ Off | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{+}{+}$ | 8 | [Ch1] Actual Dimming Value Feedback | Dimming Value | 1 byte | C | - | - | T | - | percentage (0..100\%) | Low |
| $\stackrel{+}{+}$ | 9 | [Ch1] Dimming Speed (from $1 \%$ to 100\%) | 100 msec units | 2 bytes | C | - | W | - | - | time ( 100 ms ) | Low |
| $\stackrel{+}{+}$ | 10 | [Ch1] Block Dimmer Input | 1 = Blocked, 0 = Not blocked | 1 bit | C | - | W | - | - | enable | Low |
| $\stackrel{\rightharpoonup}{*}$ | 11 | [Ch1] Sequential Operation | $1=\mathrm{On}, 0=\mathrm{Off}$ | 1 bit | C | - | W | - | - | switch | Low |
| $\stackrel{+}{+}$ | 12 | [Ch1] Sequential Operation Feedback | $1=\mathrm{On}, 0=\mathrm{Off}$ | 1 bit | C | - |  | T | - | switch | Low |


| Number | Name | Function | 1/0 | Description |
| :---: | :---: | :---: | :---: | :---: |
| 1 | [ChX] Switch Input | $\mathrm{I}=\mathrm{On}, 0=\mathrm{Off}$ | Input | I-bit Switching object |
| 2 | [ChX] Relative Control Input | Dimming Control | Input | Relative Dimming |
| 3 | [ChX] Absolute Dimming Input | Dimming Value | Input | Absolute Dimming |
| 4 | [ChX] Timed Switch Start/Stop Input | I = Start, $0=$ Stop | Input | Object for starting or ending timed switching |
| 5 | [ChX] Forced Input | Forced Control | Input | 2-bit object for forced control of the output |
| 6 | [ChX] Scene Number Input | Scene Number Control | Input | Scene value to execute |


| 7 | [ChX] Switch Feedback | $1=0 n, 0=O f f$ | Output | Status information on/off of the output |
| :---: | :---: | :---: | :---: | :---: |
| 8 | [ChX] Actual Dimming Value Feedback | Dimming Value | Output | Dimming status information of the output |
| 9 | [ChX] Dimming Speed (from $1 \%$ to $100 \%$ ) | 100 msec units | Input | Input object to modify the relative dimming speed |
| 10 | [ChX] Block Dimmer Input | $\mathrm{I}=$ Blocked, $0=$ Not blocked | Input | Input object for blocking the output |
| 11 | [ChX] Sequential Operation | $\mathrm{I}=\mathrm{On}, 0=\mathrm{Off}$ | Entrada | Sequential function activation |
| 12 | [ChX] Sequential Operation Feedback | $\mathrm{I}=\mathrm{On}, 0=\mathrm{Off}$ | Output | Information about the Sequential function |

## Sequencer Functional Parameters

In "Sequencer" mode, a series of general settings for the channels are available:

| - | Configuration | Enable Sequence Number 1 |  |
| :---: | :---: | :---: | :---: |
|  | General Parameters | Enable Sequence Number 2 |  |
|  |  | Enable Sequence Number 3 |  |
|  | Channel Sequencer | Enable Sequence Number 4 |  |
|  |  | Enable Sequence Number 5 |  |
| Configuration |  | Dimming type Channel 1 | O Leading-edge Dimming |
|  |  | Trailing-edge Dimming |
| + Push buttons |  |  | Dimming type Channel 2 | O Leading-edge Dimming |
|  |  | Trailing-edge Dimming |  |
|  |  | Dimming type Channel 3 | Leading-edge Dimming Trailing-edge Dimming |
|  |  | Dimming type Channel 4 | Leading-edge Dimming Trailing-edge Dimming |
|  |  | Dimming type Channel 5 | O Leading-edge Dimming Trailing-edge Dimming |
|  |  | Dimming type Channel 6 | O Leading-edge Dimming Trailing-edge Dimming |
|  |  | Dimming type Channel 7 | Leading-edge Dimming Trailing-edge Dimming |
|  |  | Dimming type Channel 8 | O Leading-edge Dimming Trailing-edge Dimming |
|  |  | Action after power supply fault | O OFF Call one Sequence |

- Enable Sequence Number X: allows to enable up to 5 different Sequences, which consists of a series of Steps in combination of all the output channels.


## Sequence 1

| Do this Sequence | Once |  |
| :--- | :--- | :--- |
| Number of Steps | One Step |  |

- Do this Sequence: sets the following sequence to be done.

| Do this Sequence | Once |
| :--- | :--- |
|  | Once |
|  | Once and continue with Sequence 1 |
| Once and continue with Sequence 2 |  |
| Once and continue with Sequence 3 |  |
| Once and continue with Sequence 4 |  |
| Once and continue with Sequence 5 |  |

- Number of Steps: determines the number of Steps (levels) that each Sequence will have.

| Number of Steps | One Step |
| :--- | :--- |
|  | One Step |
|  | Two Steps |
|  | Three Steps |
| Four Steps |  |
| Five Steps |  |

In each of the Steps it is possible to define the Initial Luminosity Value of each Channel, the End and the time between one value and another.

| STEP 1 |  |  |
| :---: | :---: | :---: |
| Step Time (x 0,1sec) | 100 | $\star$ |
| Brightness Initial Value (\%) |  |  |
| Channel 1 | 100 | $\div$ |
| Channel 2 | 100 | $\stackrel{\rightharpoonup}{*}$ |
| Channel 3 | 100 | $\checkmark$ |
| Channel 4 | 100 | $\star$ |
| Channel 5 | 100 | $\star$ |
| Channel 6 | 100 | $\star$ |
| Channel 7 | 100 | $\stackrel{\rightharpoonup}{*}$ |
| Channel 8 | 100 | $\stackrel{\rightharpoonup}{*}$ |
| Brightness Final Value (\%) |  |  |
| Channel 1 | 100 | $*$ |
| Channel 2 | 100 | $\checkmark$ |
| Channel 3 | 100 | $*$ |
| Channel 4 | 100 | $\star$ |
| Channel 5 | 100 | $\checkmark$ |
| Channel 6 | 100 | $\star$ |
| Channel 7 | 100 | $\checkmark$ |
| Channel 8 | 100 | $\checkmark$ |

- Dimming type Channel X: sets the type of dimming that will apply the corresponding output channel.

| Dimming type Channel 1 | ()Leading-edge Dimming <br> Trailing-edge Dimming |
| :--- | :--- |

This parameter must be set according to the type of lamp or luminaire connected:

- 230V Dimmable LED Lamps ${ }^{(*)} \rightarrow$ Leading- or Trailing-edge dimming, depending on the lamp.
- I2V Dimmable LED Lamps with Electronic transfo $\rightarrow$ Trailing-edge dimming.
- Incandescence and 230V Halogens $\rightarrow$ Leading- or Trailing-edge dimming.
$\circ$ Halogens with Electronic transfo $\rightarrow$ Trailing-edge dimming.
${ }^{(*)}$ In case of doubt, consult the lamp manufacturer requesting information on the type of dimming that the lamp admits.
- Action after power supply fault: determines the behavior of the actuator after a bus or mains fault.

| Action after power supply fault | O OFF $\bigcirc$ Call one Sequence |
| :--- | :--- |

## Sequencer Communication Objects

|  | Number * | Name | Object Function | Length | C | R | W | T | U | Data Type | Priority |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+}{+}$ | 97 | [Seq1] SwitchOnOff | $0=$ Off, $1=$ On | 1 bit | C | - | W | - | - | switch | Low |
| $\stackrel{+}{\text { + }}$ | 98 | [Seq1] SwitchOnOff Feedback | $0=$ Off, $1=$ On | 1 bit | C | - | - | T | - | switch | Low |
| - $\vec{*}^{\text {\| }}$ | 99 | [Seq2] SwitchOnOff | $0=$ Off, $1=$ On | 1 bit | C | - | W | - | - | switch | Low |
| $\stackrel{+}{+}$ | 100 | [Seq2] SwitchOnOff Feedback | $0=$ Off, $1=$ On | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{+}{\text { + }}$ | 101 | [Seq3] SwitchOnOff | $0=$ Off, $1=$ On | 1 bit | C | - | W | - | - | switch | Low |
| $\stackrel{+}{\boldsymbol{t}}$ | 102 | [Seq3] SwitchOnOff Feedback | $0=$ Off, $1=$ On | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{+}{\text { ¢ }}$ | 103 | [Seq4] SwitchOnOff | $0=$ Off, $1=$ On | 1 bit | C | - | W | - | - | switch | Low |
| $\stackrel{+}{\text { + }}$ | 104 | [Seq4] SwitchOnOff Feedback | $0=$ Off, $1=$ On | 1 bit | C | - | - | T | - | switch | Low |
| - $\vec{*}^{\text {\| }}$ | 105 | [Seq5] SwitchOnOff | $0=$ Off, $1=$ On | 1 bit | C | - | W | - | - | switch | Low |
| $\stackrel{+}{\boldsymbol{*}}$ \| | 106 | [Seq5] SwitchOnOff Feedback | $0=$ Off, $1=$ On | 1 bit | C | - | - | T | - | switch | Low |


| Number | Name | Function | 1/0 | Description |
| :---: | :---: | :---: | :---: | :---: |
| 97 | [SeqI] SwitchOn/Off | $0=\mathrm{ff}, \mathrm{l}=\mathrm{On}$ | Input | I-bit object to start, or stop, Sequence I |
| 98 | [Seq I] SwitchOn/Off Feedback | $0=\mathrm{Off}, \mathrm{I}=\mathrm{On}$ | Output | I-bit Information Object of Sequence I |
| 99 | [Seq2] SwitchOn/Off | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Input | I-bit object to start, or stop, Sequence 2 |
| 100 | [Seq2] SwitchOn/Off Feedback | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Output | I-bit Information Object of Sequence 2 |
| 101 | [Seq3] SwitchOn/Off | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Input | I-bit object to start, or stop, Sequence 3 |
| 102 | [Seq3] SwitchOn/Off Feedback | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Output | I-bit Information Object of Sequence 3 |
| 103 | [Seq4] SwitchOn/Off | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Input | I-bit object to start, or stop, Sequence 4 |
| 104 | [Seq4] SwitchOn/Off Feedback | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Output | I-bit Information Object of Sequence 4 |
| 105 | [Seq5] SwitchOn/Off | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Input | I-bit object to start, or stop, Sequence 5 |
| 106 | [Seq5] SwitchOn/Off Feedback | $0=\mathrm{Off}, \mathrm{l}=\mathrm{On}$ | Output | I-bit Information Object of Sequence 5 |

## Pushbuttons Parameters

Through the parameterization it is possible to configure the behavior of the front buttons of the Actuator:


- Enable object: Disable Push button: enables an object that allows or not to enable a preset operation to the 2 keys from one channel.
- Push button Function: sets the operation of the pair of buttons.

| Push button Function | Dimmer |
| :--- | :--- |
|  | Not assigned |
|  | Switch |
|  | Dimmer |
| Absolute Value Dimming |  |
| Scenes |  |

- Not assigned: the button pair will not have any assigned function.
- Switch: one short or long press of the upper key will carry out the On and the lower one the Off of the channel, according to the settings in the Functional Parameters.

| Push button Function | Switch |  |
| :--- | :--- | :--- |
| Debounce time | 30 msec | - |

- Dimmer: a long press will carry out the dimming and a short press will carry out the switching.

| Push button Function | Dimmer |
| :--- | :--- |
| Debounce time | 30 msec |
| Dimming Functionality | O Dimming and Switching |
| Long press after | $0,5 \mathrm{sec}$ |

- Absolute Value Dimming: each of the two keys will dim the channel to the set value.

| Push button Function | Absolute | $\checkmark$ |
| :---: | :---: | :---: |
| Debounce time | 30 msec | * |
| Push button 1A |  |  |
| Distinction between Short and Long press |  |  |
| Value on Short press | 0 | $\stackrel{\square}{*}$ |
| Push button 1B |  |  |
| Distinction between Short and Long press |  |  |
| Value on Short press | 100 | $\div$ |

- Scenes: each of the two keys will launch a Scene. In addition, a long press can memorize the current level of dimming as a scene.

| Push button Function | Scenes | * |
| :---: | :---: | :---: |
| Debounce time | 30 msec | * |
| Push button 1A |  |  |
| Scene Number | 1 | $\stackrel{\square}{*}$ |
| Save Scene | ( No |  |
| Push button 1B |  |  |
| Scene Number | 2 | $\div$ |
| Save Scene | O No |  |

## Pushbuttons Communication Objects

|  | Number * | Name | Object Function | Length | C | R | W | T | U | Data Type | Priority |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+}{\text { \| }}$ | 111 | [PB1] Disable Push button | 1 = Disable, 0 = Enable | 1 bit | C | - | W | - | - | enable | Low |
| $\underline{-} \mid$ | 114 | [PB1] Scene Control | Scene Control | 1 byte | C | - | - | T | - | scene control | Low |
| $\xrightarrow{+\rightarrow}$ | 117 | [PB1] Absolute Dimming | Dimming Value | 1 byte | C | - | - | T | - | percentage (0..100\%) | Low |


| Number | Name | Function | I/O | Description |
| :---: | :---: | :---: | :---: | :---: |
| 111 | $[\mathrm{PBI}]$ Disable Push button | I = Disable, $0=$ Enable | Input | I-bit object to disable, or not, the pair of keys |
| 114 | $[\mathrm{PBI}]$ Scene Control | Scene Control | Output | I-byte object for launching a Scene through the pair of keys |
| 117 | $[\mathrm{PBI}]$ Absolute Dimming | Dimming Value | Output | I-byte object for launching a Dimming Value through the pair of keys |

